# Year Six Curriculum Overview Autumn Term 2 2021

# History Ancient Greece

#### Intent

Learn about Ancient Greece, making a study of Greek life and achievements and their influence on the western world.

# Sequence of lessons

- 1) Understand how Greek pottery can form a 3D 'timeline' of 'artefacts' 1000bc Dark ages part one 2) Ha ve an awareness of the life and decline of the Minoan and Mycenaean civilizations. 1000 800 bc Dark ages part 2
- 3) Archaric period understand more about the ruling and expansion of the city-states during 800-500BCE
- 4) Classical period unification of the city-states against the Persian Empire 500 300 bc
- 5) Helenistic period 300-30BCE, the death of Alexander the Great and the emergence of the Roman Empire.
- 6) Democracy how democracy worked in Ancient Greece.

# Composite outcome

Understanding achievements of Greek people and how in influences modern day culture.

#### Impact

Gain an understanding of the culture of Greece in 500-300 BCE, their achievements and influence on daily life today in the UK

# Religious Education Creation and Science

#### Intent

Explore what people believe and what difference this makes to how they live

# Sequence of lessons

- 1) How many people believe in God?
- Is God real, what do people think?
- 3) Why do people believe or not believe in God?
- 4) What do people say about the science and believing in God?
- 5) What impact does believing in God have on the way people think and live?

# Composite outcome

Children's written thoughts and ideas

#### Impact

Obtain the skills needed to handle questions raised by religion and belief, reflecting on their own ideas and ways



Reading opportunities: Mythological Greek stories, who let the gods

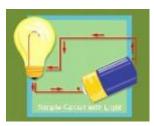
# Science Electricity

#### Intent

Compare and give reasons for variations in how components function, including the brightness of bulbs, the loudness of buzzers and the on/off position of switches.

# Sequence of lessons

- 1) Electrical Festive Challenge Playing with electricity
- 2) Designs, ideas and circuit diagrams
- 3) 40 Create a dimmer switch
- 4) Create festive lights prototype
- 5) The dragons den



## Composite outcome

Demonstrate and conclude that light travels in a straight line

### **Impact**

Working scientifically to gain understanding of light

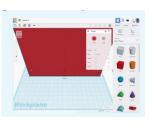
# Computing 3d Modelling

#### Intent

To use a computer to create and manipulate three-dimensional (3D) digital objects

# Sequence of lessons

- 1) What is 3D modelling?
- Making changes
- 3) Rotation and position
- 4) Making holes
- 5) Planning my own 3D
- 6) Making my own 3D model



## Composite outcome

To create a 3D MODEL USING ict

#### **Impact**

Use ICT software to create a 3D Model

# Year Six Curriculum Overview Autumn Term 2021

# PSHE Celebrating Difference

#### Intent

To understand about different perceptions about what normal means

## Sequence of lessons

- Hall of fame empathise with people who are different
- Recognise how being different can affect someone's life
- Explain how one person or group can have power over another
- Know some of the reasons why some people use bullying behaviours
- Give examples of people with disabilities who lead amazing lives
- 6) Difference can be a source of conflict and a cause for celebration

#### Composite outcome

Understand that actions affect myself and others; care about other people's feelings and try to empathise with them

### **Impact**

Care about other people's feelings and try to empathise with them

# Music

A New Year Carol

#### Intent

What style indicators can you hear?

Describe the structure. What instruments/voices can you hear?

Describe the musical dimensions.

# Sequence of lessons

- 1) Warm-up Games play and copy back using up to 3
- 2) A, G + B challenge
- 3) Singing in 2 parts.
- 4) Play instrumental parts with the song by ear and/or from notation up to 3 notes A, G + B. Improvise using up to 3 notes A, G + B
- 5) Compose a simple melody using simple rhythms choosing from the notes A, G + B or C, E, G, A + B.
  Reflection What did you like best about this unit? Why?
  Was there anything you didn't enjoy about it? Why?
- 6) 3 Perform & Share

# Composite outcome

Improvisations • Instrumental performances • Compositions

# **Impact**

improvise and compose music for a range of purposes using the interrelated dimensions of music

# Spanish

#### Intent

To find Spain on a map, say how you feel, learn 10 colours and count from 1-10 in Spanish.

# Sequence of lessons

- .) Phonics 1
- 2) Unit 1: Yo Aprendo Espanol
- 3) Introduction to Spain
- 4) ¿Cómo Estás?
- 5) ¿Cómo te llamas?
- Numbers 1 10
- 7) Los Colores
- 8) Let's refresh our memories



# Composite outcome

Working on memory skills - language and some/all spellings from memory

#### **Impact**

Listen attentively to spoken language and show understanding by joining in and responding

# DT

Mechanical systems - pulleys

#### Intent

To design, make and evaluate a pulley system

### Sequence of lessons

- IDEAs Investigate how ancient Greeks used pully systems.
- Investigate how pully systems are used in life today.
- FPT Use knex and junk modelling to create a pully system
- DMA Design a pully system for a Christmas toy
- 5) Make the pully system
- 6) Evaluate the pully system

# Composite outcome

A Christmas toy with a pulley system

#### Impact

Understand that mechanical and electrical systems have an input, process and an output.